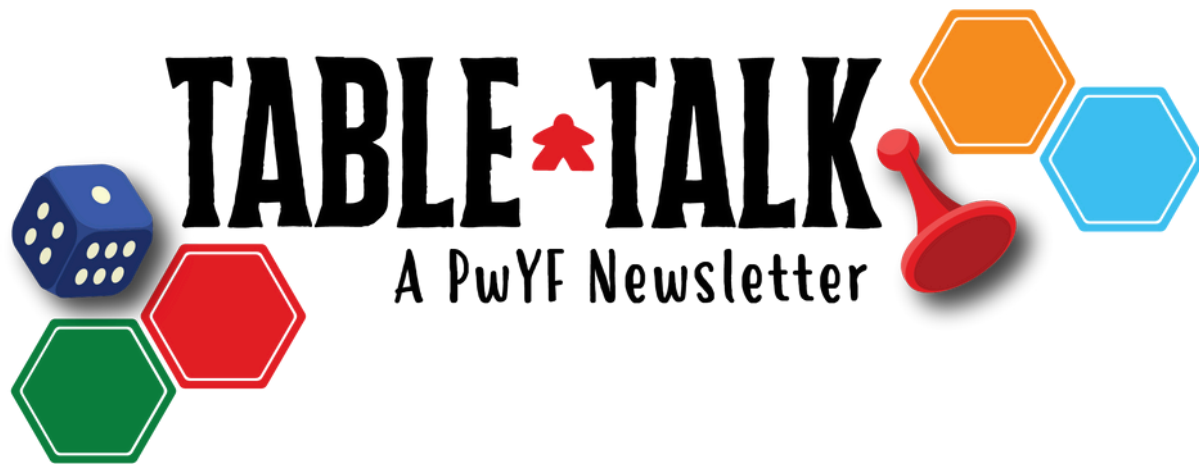




May 2025

CHEWSDAY CHALLENGE



Every week, close to 40 dedicated gamers arrive at Boston Pizza on North Albert street for a weekly gaming event. You'll find all manner of games, from quick and friendly card games to heavyweight Euro games that barely fit on the table. Chewsday Challenge is a weekly event that aims to build our local gaming community here in Regina and provide a gateway for gamers to get involved with the Play with Your Food campaign.

New gamers are always welcome and there is always have a game that's dedicated to new participants to Chewsday or folks who are new to gaming in general. There is also an Ambassador each week, easily recognizable by their smiling face and snazzy button. Check in with them when you arrive if you'd like help finding a game, or if you'd like to learn more about Chewsday or PwYF. Check out the [Chewsday Challenge](#) area on the PwYF website for more information and join the forum to sign up for games that are posted each week.



CAMPAIGN LAUNCH!

Stay tuned for the campaign launch on June 15th, 2025! We'll be posting details on our social media channels. Start getting those teams rolling and those fundraising ideas ready!



TARIFFS AND BOARD GAMING : WHAT'S GOING ON?

You've probably heard that the US has instituted tariffs on many imported goods coming from China, which certainly includes almost all of the board games that are currently produced. The Chinese manufacturing markets produce the boards, molded mini figures, cards, wooden pieces and paper products used in modern boards and in some cases are the only manufacturing plants that have the expertise to do so. Right now, there are 140% tariffs in place which means that a publisher must pay 140% of the value of the imported item upon arrival, before being able to bring it into the US. Here in Canada, we can receive shipments directly into Canada, avoiding those tariffs, but if a publisher is in the US, then the folks developing the games we love are still in a pinch! As a gamer, supporting the companies you love by purchasing their games or getting involved in crowdfunding (risky as it may be in the current climate) to help support them to keep their doors open and great games coming.



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MEEPLES IN YOUR NEIGHBOURHOOD

By Carmen Paul Orthner



Photo by Ali Lauren

A single flute can perform alone and still create beautiful music, just as a board game can be played solo and still be a great experience. But as both a musician and a gamer, David Popoff would choose the group experience every time – call it “Mr. Popoff’s Opus”.

David, who’s the new editor of Table Talk, is a band teacher and a professional musician. He teaches middle school band, and he plays flute in the Regina Symphony Orchestra. You may also have heard him playing woodwind instruments in local musical theatre productions.

In 2024, David started attending the ChewsDay Challenge game nights at Boston Pizza North Albert, which he’s really enjoyed.

“It’s been great to expand my board gaming circle and get to play some more complicated games that my family might balk at a bit,” David said. “The Tuesday events have been great, as you get to play games you don’t own or haven’t tried, and you get to play them with folks who are as excited about board games as you are!”

He encourages anyone who’s thought about attending a ChewsDay game night to come and give it a try – and either before or after your first time, ask for help using the PwYF community site.

“It’s a great way to sign for up a game so you don’t feel like you need to arrive and just lurk,” David said. “You can arrive and jump in a game right away!”

David learned about Play with Your Food by coming out to the ChewsDay Challenge nights, and he was impressed by the passion and organization of the people involved.

“They have a plan, they get to work, and they have amazing successes,” he says. “I love how friendly everyone is, and how committed they are to the cause of Carmichael Outreach and to the promotion of a great board gaming community in Regina! It’s a win-win!”

Read David’s entire profile at www.pwyf.ca/blog/ and check out more great articles!



DID YOU KNOW?

The classic game, *Scrabble*, was designed in 1938 by a draughtsman in New York City named Alfred Butts and was originally called *Criss-Cross Words*. James Brunot, a social worker, heard about it, bought the rights from Butts and renamed it *Scrabble*! After a slow start, the game quickly gained traction and became the powerhouse it is today, selling over 165 million units worldwide since 1948. (*It’s All a Game* - Tristan Donovan)

“Meeple” was coined in the year 2000 by American gamer Alison Hansel during a game of *Carcassonne*. She combined the words “my” and “people”. The word has since come to mean any stylized board game piece, although without any other modifiers it usually refers to pieces shaped like humans.



NEXT ISSUE ★ PWYF CAMPAIGN LAUNCH!
MEEPLES IN YOUR NEIGHBOURHOOD ★ PWYF TEAM TIPS
BOOK REVIEW ★ IT’S ALL A GAME - TRISTAN DONOVAN